

Getting Started

Before a computer can interact with ClickShare, an application must be launched from the Button. This simple process is described below for both Windows and MacOSX operating systems.

Windows

- 1 Plug the Button into the USB port of your computer

The white ring on the Button will begin to blink on and off.

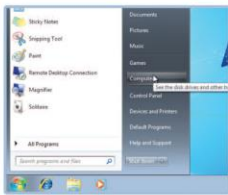


- 2 If AutoPlay is enabled, a window will appear on the desktop.

Select "Open folder to view files" to display the USB drive directory and proceed to Step 3.

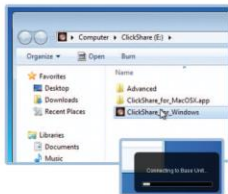


- If AutoPlay is not enabled and no window opens, click the Windows Start button on the bottom left, and select "Computer". Then select and open the USB drive directory and proceed to step 3.



- 3 Double click ClickShare_for_Windows.exe

This will launch the application and a progress bar will show your computer connecting to the Base Unit. Once connected, the dialog will confirm and the Button will glow solid white.



- 4 **I want my computer to show on the display.** If you have connected to the Base Unit, click your Button to show your computer on the display. The Button will glow solid red

I want to remove my computer from the display. Click your Button again. Clicking your Button toggles you on and off the display.

Mac OS X

- 1 Plug the Button into the USB port of your computer

The white ring on the Button will begin to blink on and off.



- 2 After a while, the ClickShare drive icon will appear on the desktop.

Double click on the icon. This will bring up a finder window.



- 3 Double click ClickShare_for_MacOSX.app

This will launch the application and a progress bar will show your computer connecting to the Base Unit. Once connected, the dialog will confirm and the Button will glow solid white.



- 4 **I want my computer to show on the display.** If you have connected to the Base Unit, click your Button to show your computer on the display. The Button will glow solid red

I want to remove my computer from the display. Click your Button again. Clicking your Button toggles you on and off the display.